

# INVESTITURE ACHIEVEMENT



# INVESTITURE ACHIEVEMENT Companion Level RECORD JOURNAL

NAME:

PATHFINDERCLUB.COM



Upon completion of the Investiture Achievement basic Campanion level, you will receive the following items at investiture.



# WHAT IS THIS RECORD JOURNAL?

This journal will become a history of your achievements as you complete the requirements for the Companion Level. This journal is about you, with spaces to record your thoughts and feelings as you learn more about God, yourself and other people. Because every person learns in different ways, this journal has a grid on every page so you can...



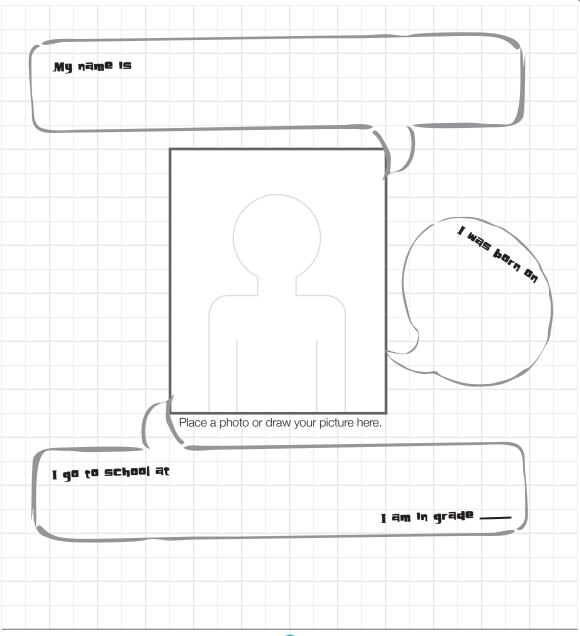


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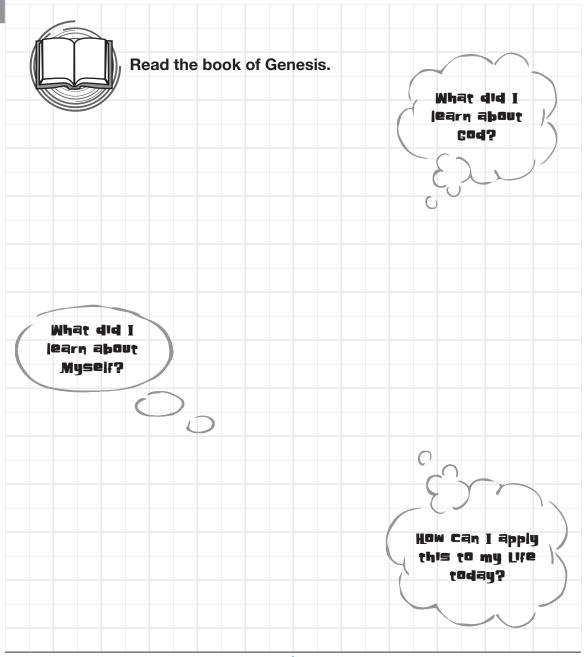
Design and layout: Ryan Kerbs

1. Be in Grade 6 or its equivalent.

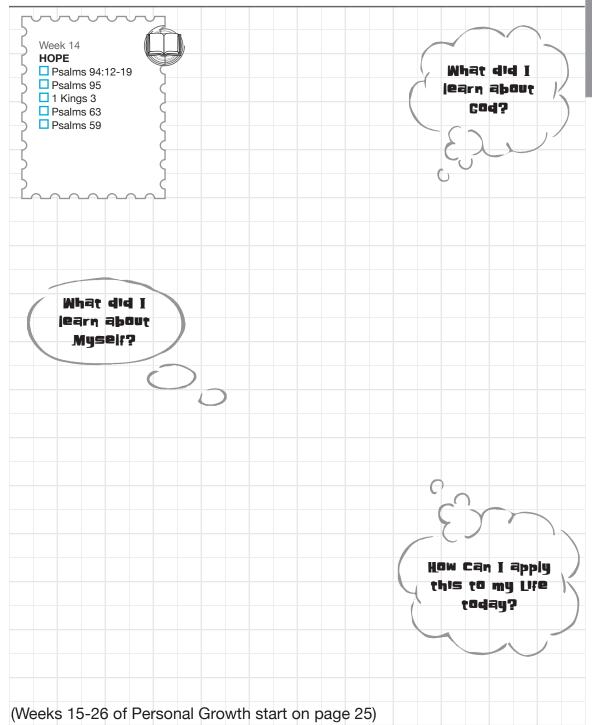




#### Develop your devotional life. Study the Weekly Devotional Guide (weeks 14 – 26) and the book of Genesis utilizing printed or electronic resources.

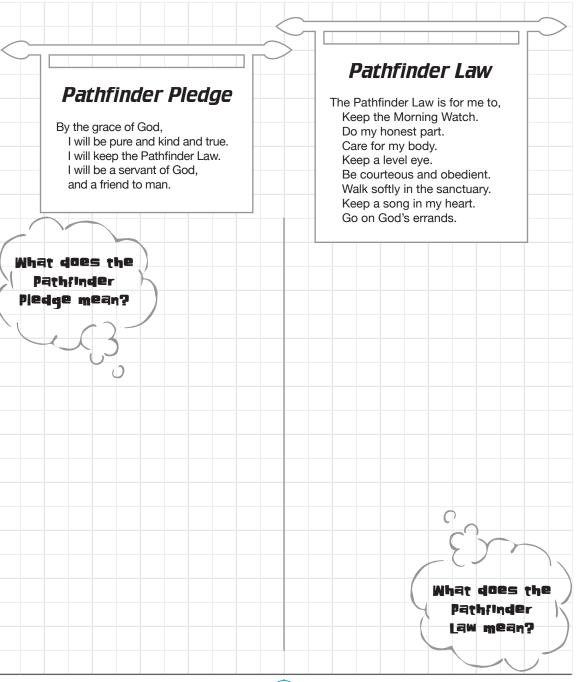








a. Memorize the Pathfinder Pledge & Law.
 b. Learn the meaning of the Pathfinder Pledge & Law.



4. a. Learn or review the Pathfinder Song. b. Illustrate its meaning. What does the Pathfinder Song Pathfinder Oh, we are the Pathfinders strong, Conq mean? The servants of God are we Faithful as we march along, In kindness, truth, and purity A message to tell to the world A truth that will set us free, ()King Jesus the Savior's coming back For you, and me! © 1952. Henry T. Bergh Download sheet music at www.pathfindersonline.org/pathfinder-song



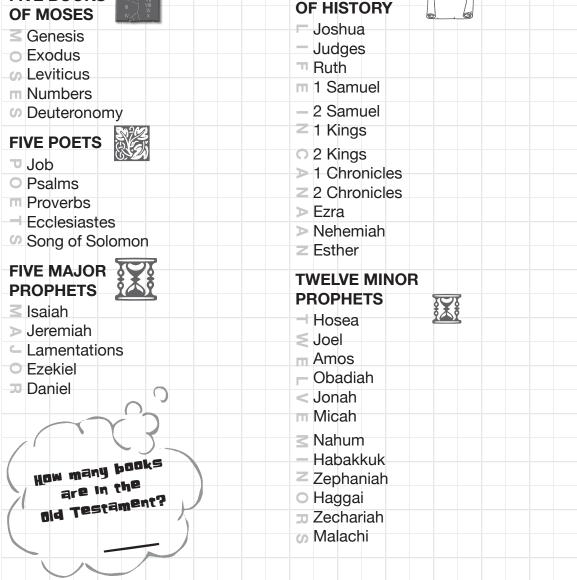
NOTES					



## **FIVE BOOKS**

Spiritual Discovery

and know the five areas into which the books are grouped.



a. Memorize in order the names of the Old Testament books of the Bible

**TWELVE BOOKS** 

b. Demonstrate your ability to find any Old Testament book.



2. Memorize a Bible text (not previously learned) for the following subjects:



**COMPANION LEVEL** RECORD JOURNAL

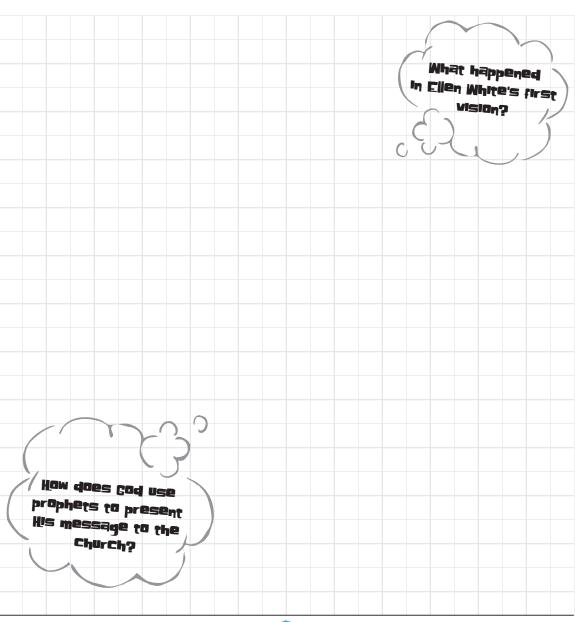
8

#### **3**. Participate in a skit on one of the following Old Testament characters:

	□ Joseph	🗆 Jonah	Esther	□ Ruth
4.	Research two early Adventist Pioneers (1844 to 1900)     and present what you have learned.     Enter your notes for your presentation below. Use other paper as needed.			
4	Adventist Pione	er #1	Adventist Pioneer	r #2



# Advanced for Trail ( 1. Complete Companion requirements. 2. Learn about Ellen White's first vision and discuss how God uses Prophets to present His message to the church.

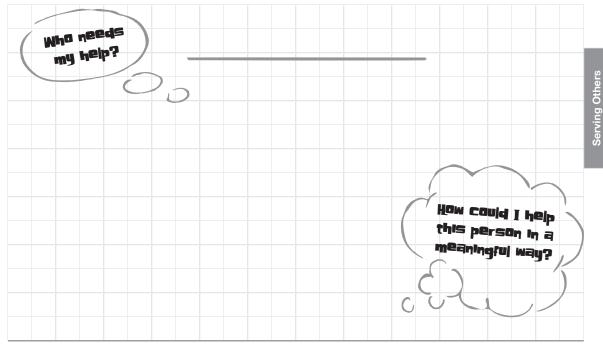




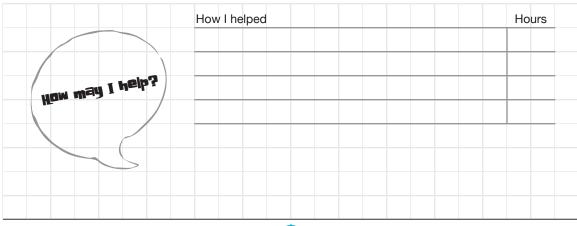
for Trail Companion

# Serving Others

1. In consultation with your leader, plan ways and find opportunities to spend at least two hours helping an elderly person.



2. Spend at least four hours participating in projects that benefit the church or school.







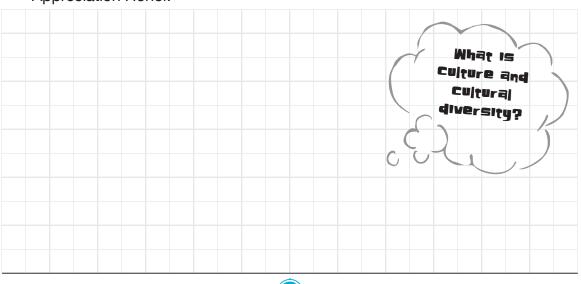


# Making Friends

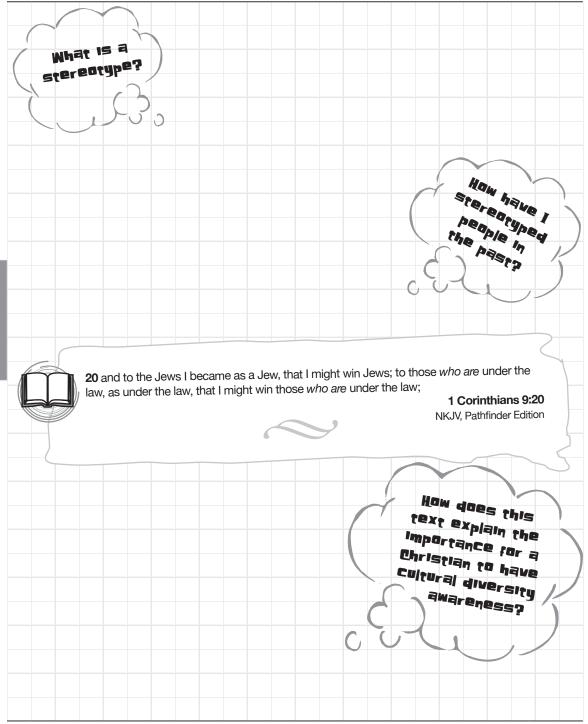
1. Discuss how the media strengthens or weakens our relationships with others.

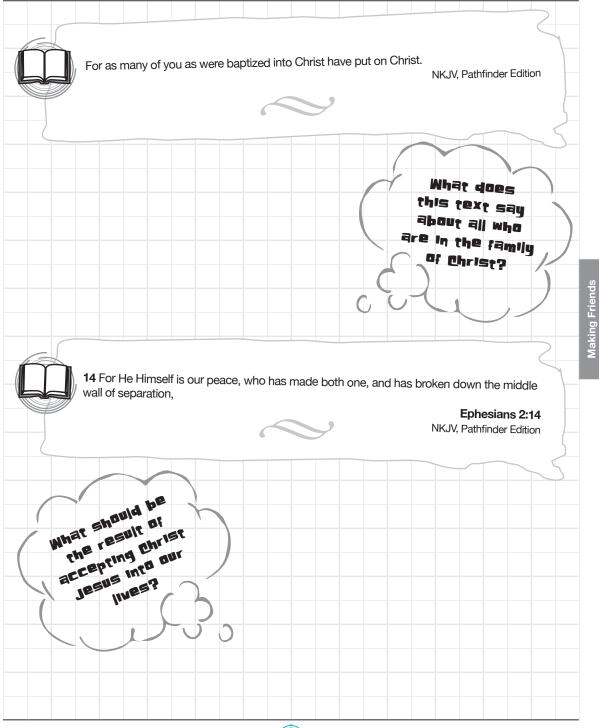
	How does media strengthen or weaken rejationships with
	C C C C C C C C C C C C C C C C C C C

2. Fulfill requirements #1, #2, and #3 of the Cultural Diversity Appreciation Honor.

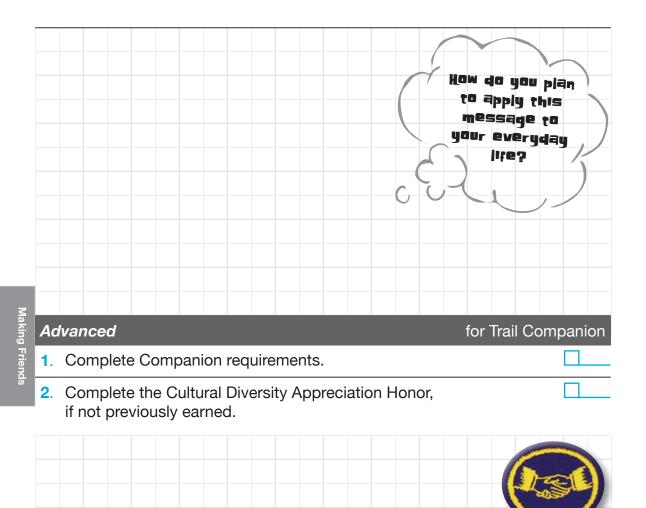








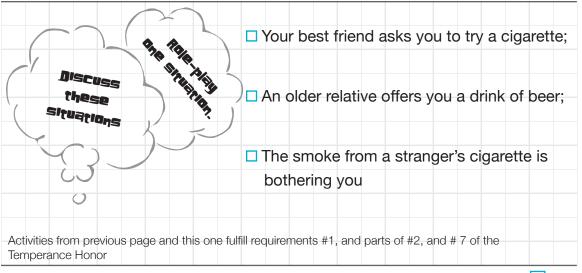






Health and Fitness		
<ol> <li>Learn the value of temperance by: Memorizing and signing the Temperance</li> </ol>	Pledge.	
TEMPERANC	CE PLEDGE	
Realizing the importance o	f healthy body and mind,	
Ι	promise,	
with the help of God, to live a Chris	stian life of true temperand	ce in all
things and to abstain from the	ne use of tobacco, alcohol	<b>)</b>
and any othe	ar paractic	
SIGNATURE		Health and Fitness





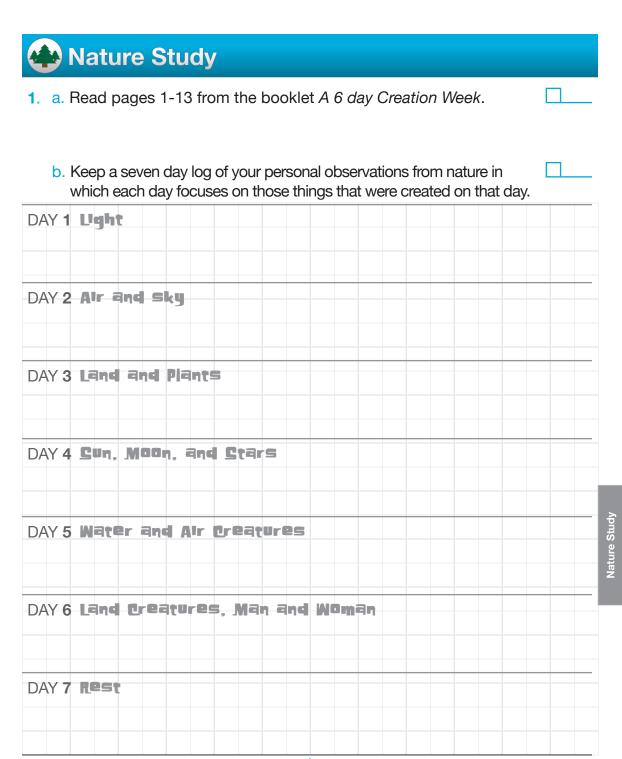
2. Earn the Basic First Aid Honor.





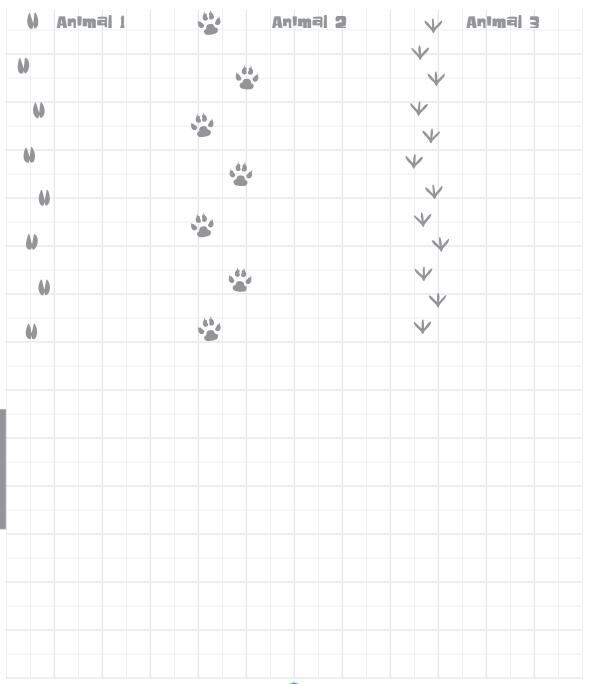
- 1. Complete Companion requirements.
- 2. Participate in a lifestyle fitness program for your age such as:
  - President's Challenge Active Lifestyle Program
  - Live Healthy Bermuda Kids
  - other





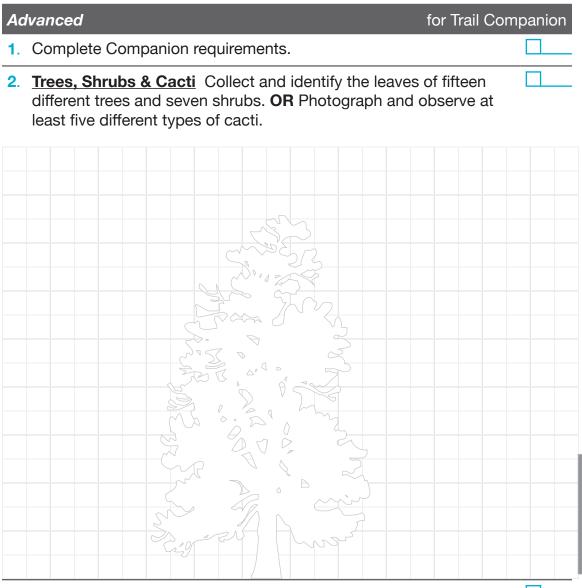


#### 2. Animal Tracking Make plaster casts of three different animal tracks.



**20** 

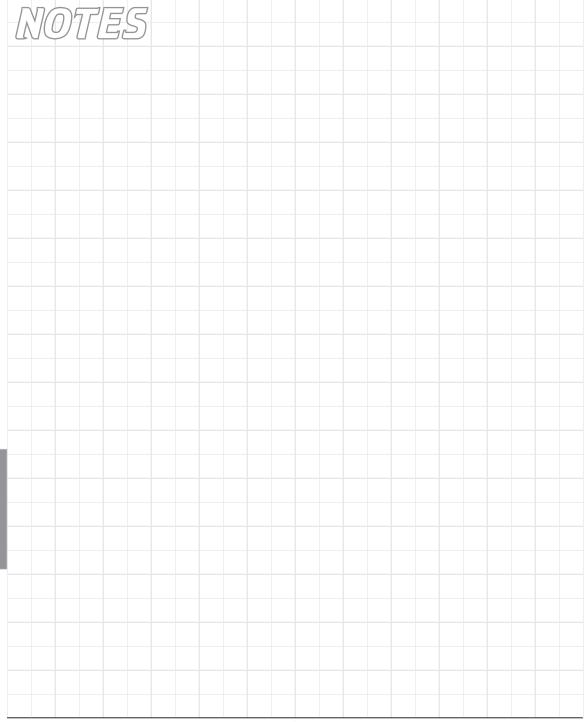




3. Complete a nature honor at your skill level, not previously earned. (Skill level 1)



<u>Nat</u>ure Study







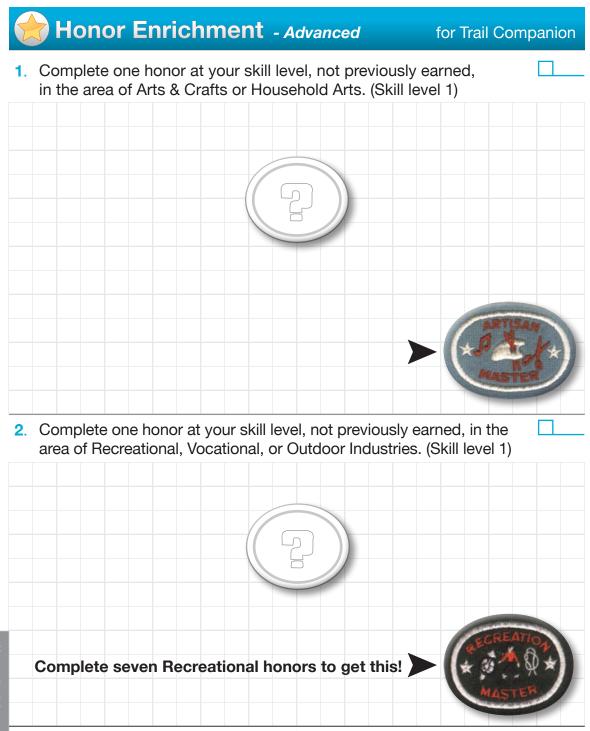
1. Tie and know the practical use of 20 knots.

11.
12.
13.
14.
15.
16.
17.
18.
19.
20.

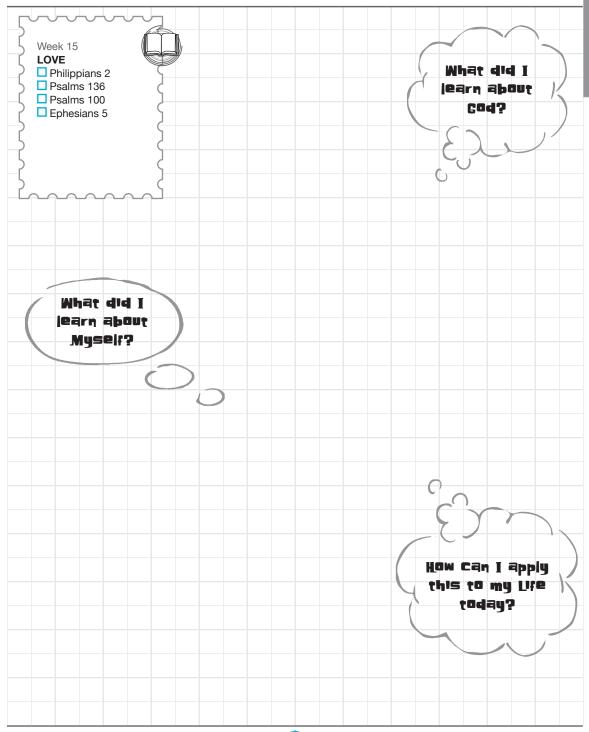
2. Earn the Camping Skills II Honor.



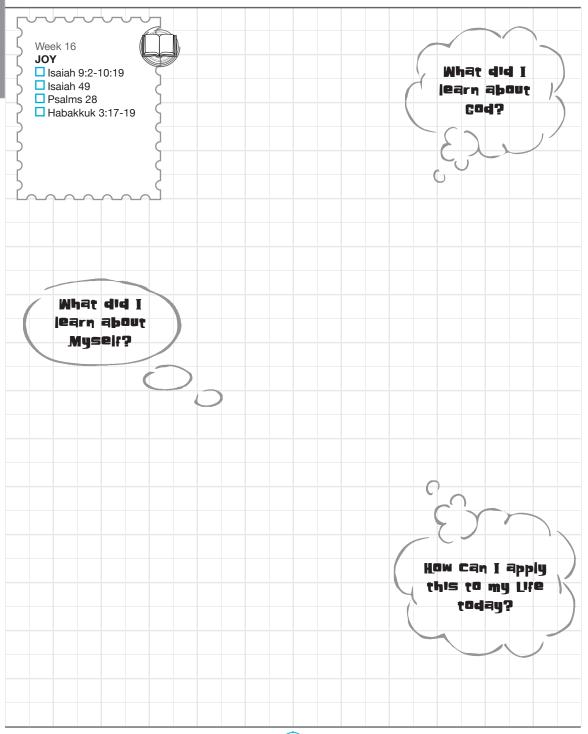
**Outdoor Living** 

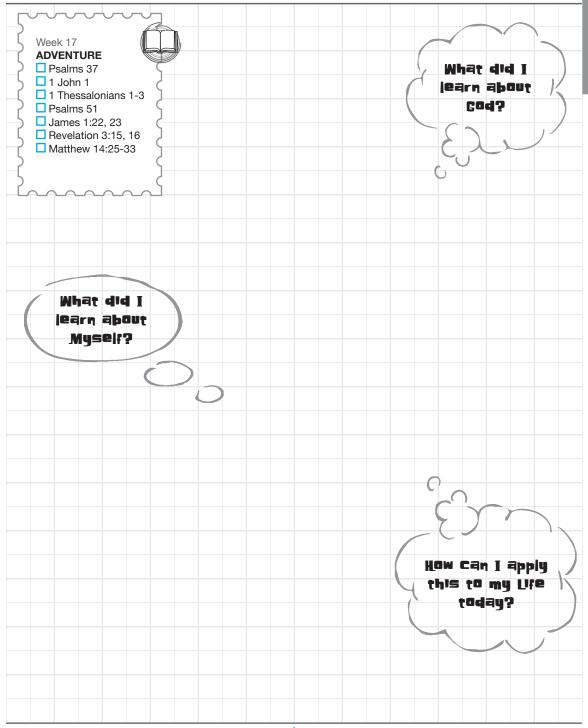


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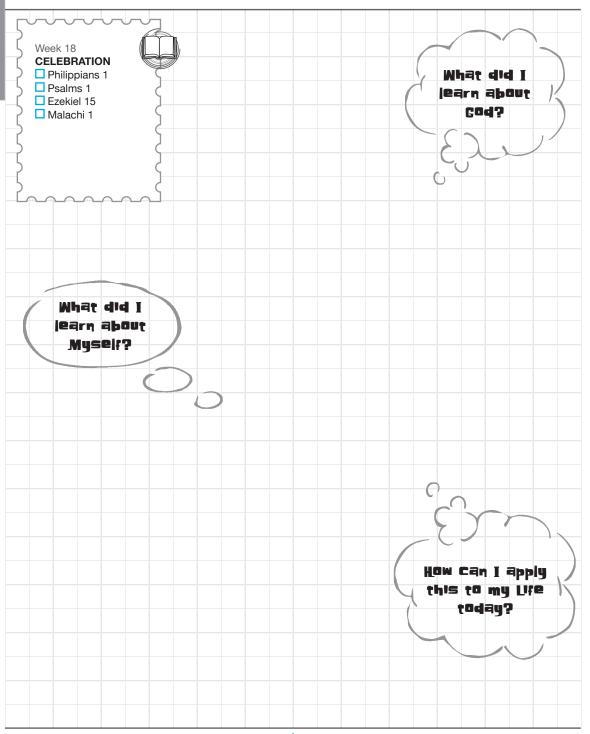


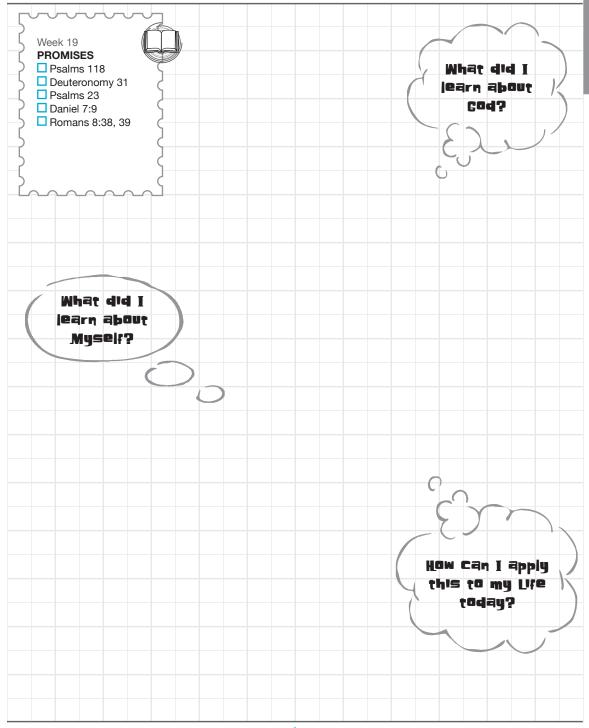




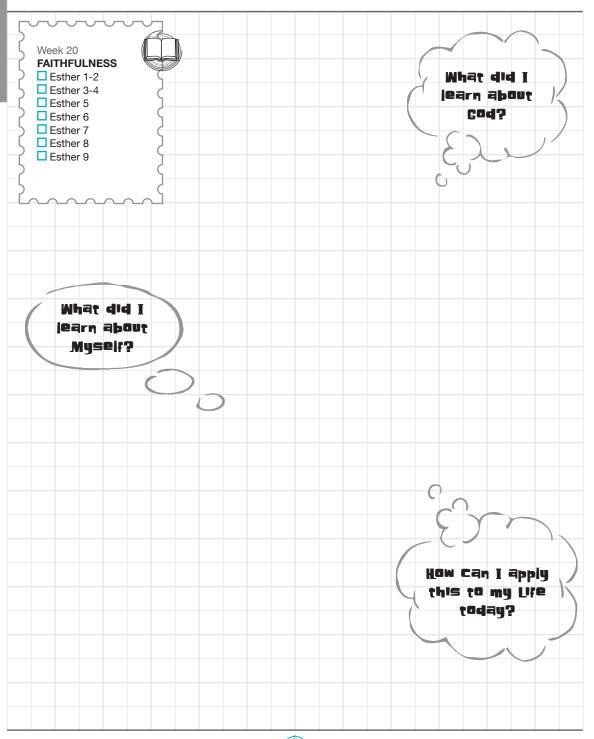


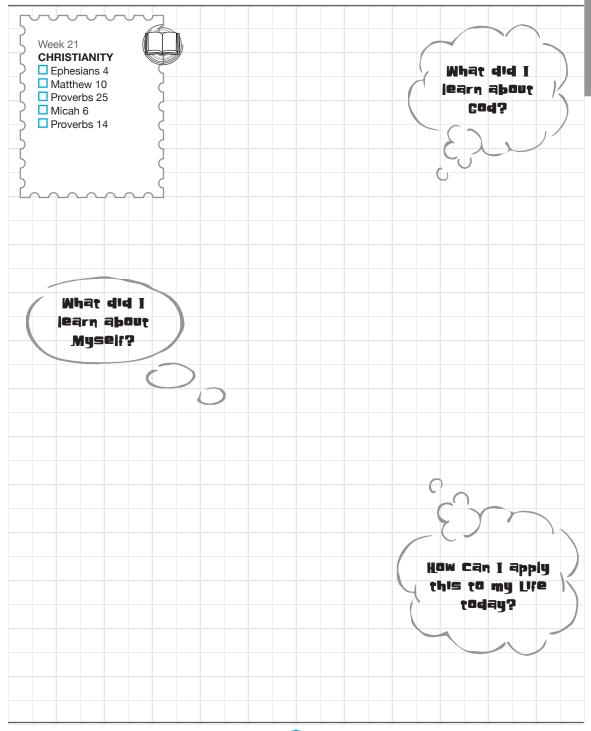




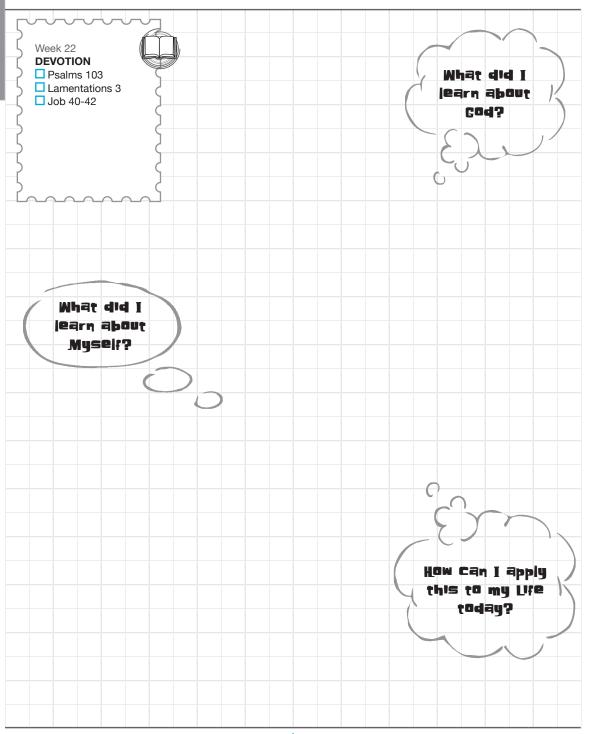




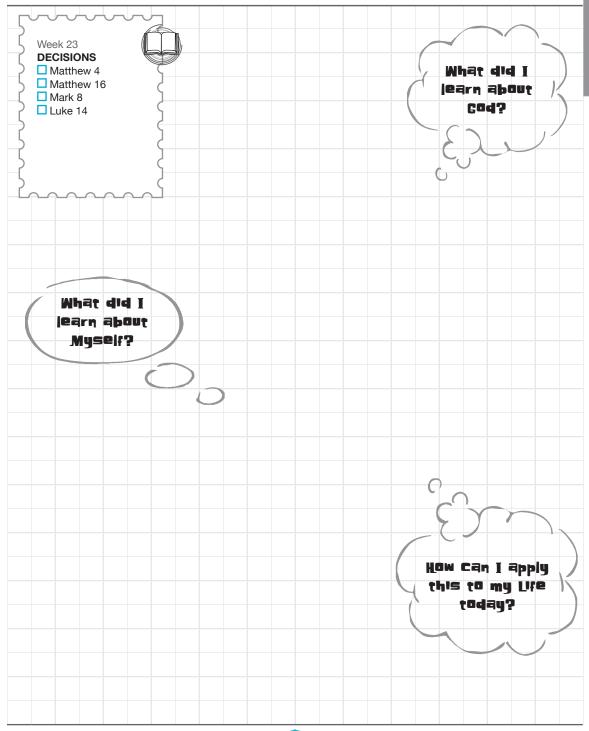




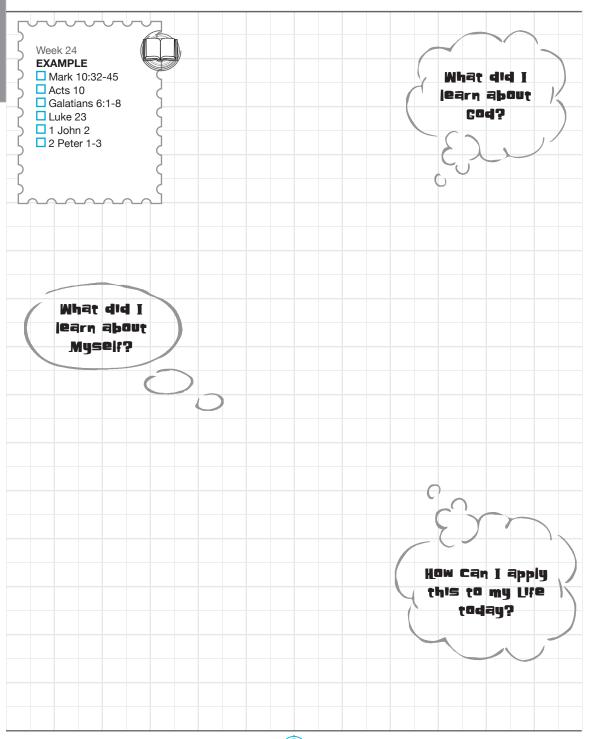


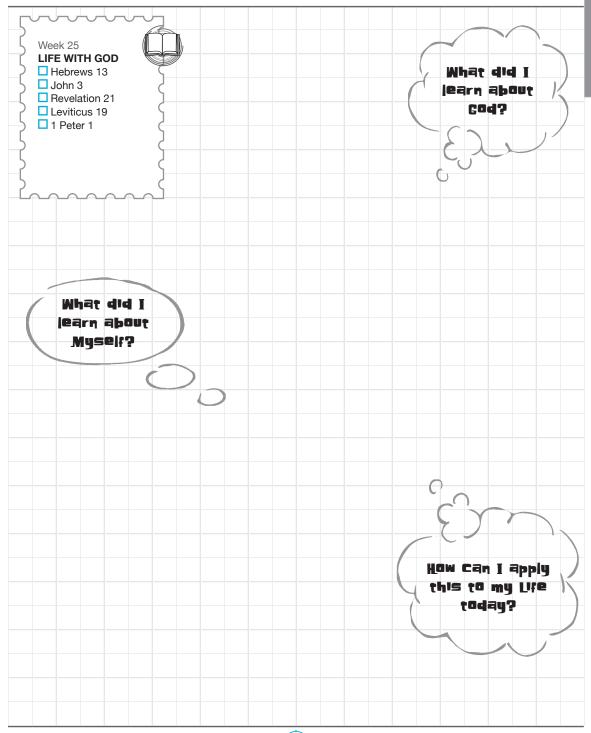






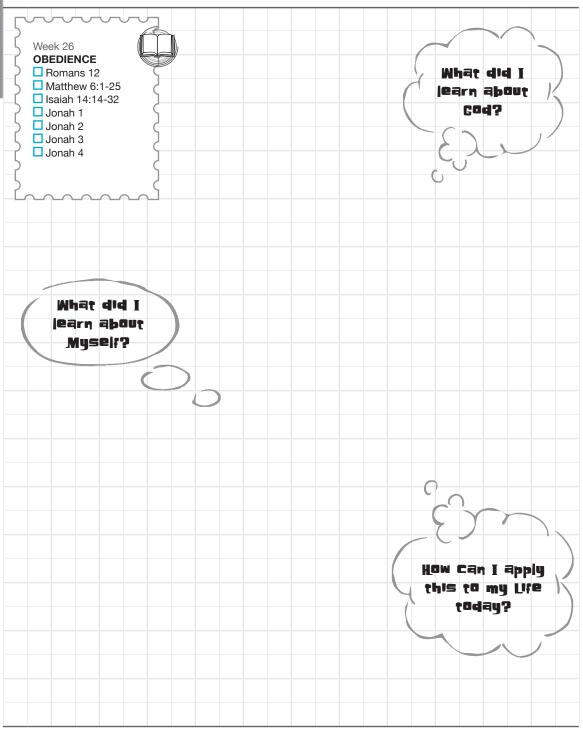
















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